How to display your wireless device

Directions are not the same for all devices! Scroll down to find your device.

💻 PC/Mac Laptop

If this is your first time connecting using this device, do steps 1-15. If you have already downloaded and installed the ShareLink 200 app, then begin at step 6.

1. Turn on the AV system and log in normally.
2. Select WIRELESS on top of the touch panel. The screen will lower and the projector will turn on, but it will NOT begin displaying the instruction screen. This will allow you to connect your device before revealing the IP address and code to the students.
3. Set your laptop’s WiFi to connect to UWNET and log in using your UWNetID and password. You MUST use the UWNET wireless. Any other wireless connections may not work!
4. Once connected, use a web browser to go to the IP address listed on the bottom of the instruction page on the touch panel.

![IP Address: 144.92.149.83](image)

5. Choose PC or Mac, then download and install the app on your laptop. You will need to do this only once.

![ShareLink 200 app](image)

6. Run the ShareLink 200 program.
7. The program will display “Searching...”, then the “Choose a Receiver” box will pop up.

![Choose a Receiver](image)
8. Click the Manual button.

9. In the Receiver IP box, type in the IP address listed on the bottom of the instruction page on the touch panel, same as step 2.

10. In the Code box, type in the Code listed on the bottom of the instruction page on the touch panel. This code will be different every time you connect.

11. If you are ready to display your screen, click the big PLAY button. Make sure Share to Full Screen is selected.

12. Your laptop computer’s screen will now be displayed on the touch panel. A slight delay or slow frame rate is normal and should be expected.
13. *Your device is not being displayed on the projector yet!* On the touch panel, touch the Show Device button. Your device will now be displayed on the projector. This allows you to connect your device before revealing the IP address and code to the students. A slight delay or slow frame rate is normal and should be expected.

14. Any audio played on your laptop computer will be played through the classroom’s speakers. Adjust the PROGRAM volume on the touch panel.

15. When you are done displaying your laptop computer, click on the STOP button, then close the ShareLink200 program.
If this is your first time connecting using this device, do steps 1-16. If you have already downloaded and installed the MirrorOp Sender for Galaxy app, then begin at step 4.

1. Turn on the AV system and log in normally.
2. Select WIRELESS on the top of the touch panel. The screen will lower and the projector will turn on, but it will NOT begin displaying the instruction screen. This will allow you to connect your device before revealing the IP address and code to the students.
3. On your Samsung Galaxy, download and install the app “MirrorOP Sender for Galaxy” from the Google Play Store. You will need to do this only once. Make sure you’re installing the correct app! Other MirrorOp apps might not work!
4. Set your Samsung Galaxy’s WiFi to connect to the UWNet and log in using your UW NetID and password. You MUST use WiFi and connect to the UWNet. Connecting to any other wireless network will not work. Connecting via 4G/3G wireless will not work either!
5. Open the MirrorOp Sender for Galaxy app.
6. You may see an error message. Touch OK or the Back button on your phone to exit.
7. Touch the Menu button on your phone (lower left corner, next to the Home button)
8. Touch Connect Manually
9. In the IP Address field, box, type in the IP address listed on the bottom of the instruction page on the touch panel.
10. In the Code box, type in the Code listed on the bottom of the instruction page on the touch panel. This code will be different every time you connect.

11. Touch Connect.

12. When you are ready to begin displaying your phone’s screen, touch the PLAY button.

13. Your phone’s screen will now be displayed on the touch panel. A slight delay or slow frame rate is normal and should be expected.

14. Your device is not being displayed on the projector yet! On the touch panel, touch the Show Device button. Your device will now be displayed on the projector. This allows you to connect your device before revealing the IP address and code to the students. A slight delay or slow frame rate is normal and should be expected.

15. Any audio played on your phone will be played through the classroom’s speakers. Adjust the PROGRAM volume on the touch panel.

16. When you are done displaying your phone, click on the STOP button, then close the MirrorOP Sender for Galaxy program.
If this is your first time connecting using this device, do steps 1-17. If you have already downloaded and installed the MirrorOp for Extron ShareLink app, then begin at step 4.

At this time you are limited to sharing specific media: Photos, videos, web browser, camera, documents, or media from a drop box. It will NOT do true screen mirroring.

1. Turn on the AV system and log in normally.
2. Select WIRELESS on the top of the touch panel. The screen will lower and the projector will turn on, but it will NOT begin displaying the instruction screen. This will allow you to connect your device before revealing the IP address and code to the students.
3. On your device, download and install the app “MirrorOP for Extron ShareLink” from the Apple Store. You will only need to do this once. Make sure you’re installing the correct app! Other MirrorOp apps might not work!
4. Set your device’s WiFi to connect to the UWNet and log in using your UW NetID and password. You MUST use WiFi and connect to the UWNet. Connecting to any other wireless network will not work. Connecting via 4G/3G wireless will not work either!
5. On your device, open the MirrorOp for Extron ShareLink app.
6. Touch the ShareLink Reciever icon in the upper right corner
7. **Select Input IP Manually**

8. Type in the IP address listed on the bottom of the instruction page on the touch panel.

9. In the Code box, type in the Code listed on the bottom of the instruction page on the touch panel. This code will be different every time you connect.

10. **Touch Connect**

11. On your device, choose the type of media you’d like to share (Document, photo, from a dropbox, video, browser, etc).

12. Choose the location of the media you’d like to share, then select the media.

13. On your device, press the Play button at the bottom of the screen to begin sharing your media.

14. Your device's screen will now be displayed on the touch panel. A slight delay or slow frame rate is normal and should be expected.

15. *Your device is not being displayed on the projector yet!* On the touch panel, touch the Show Device button. Your device will now be displayed on the projector. This allows you to connect your device before revealing the IP address and code to the students. A slight delay or slow frame rate is normal and should be expected.
16. Any audio played on your device will be played through the classroom’s speakers. Adjust the PROGRAM volume on the touch panel.

17. When you are done displaying your device, touch on the STOP button, then close the MirrorOP for Extron ShareLink program.