

Slide Projector Setup Instructions

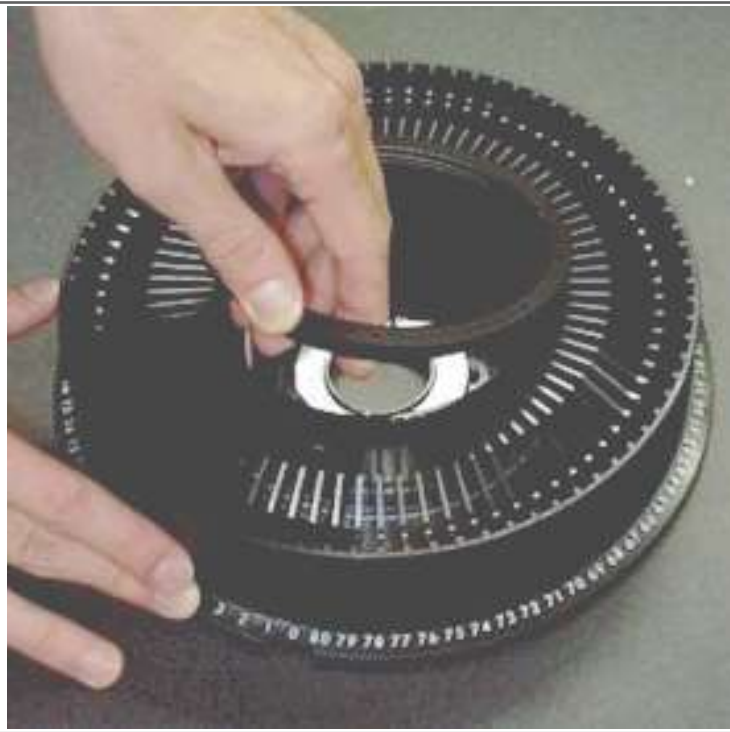
1. Power up slide projector at podium. This may not be necessary for all functions, but it may save you a trip to the front of the room.
2. Remove carousel from projector by lining up the zero on the carousel with the tab on the projector and lifting up. If not at zero, the carousel can be moved freely by pushing the lever at the side of the projector.



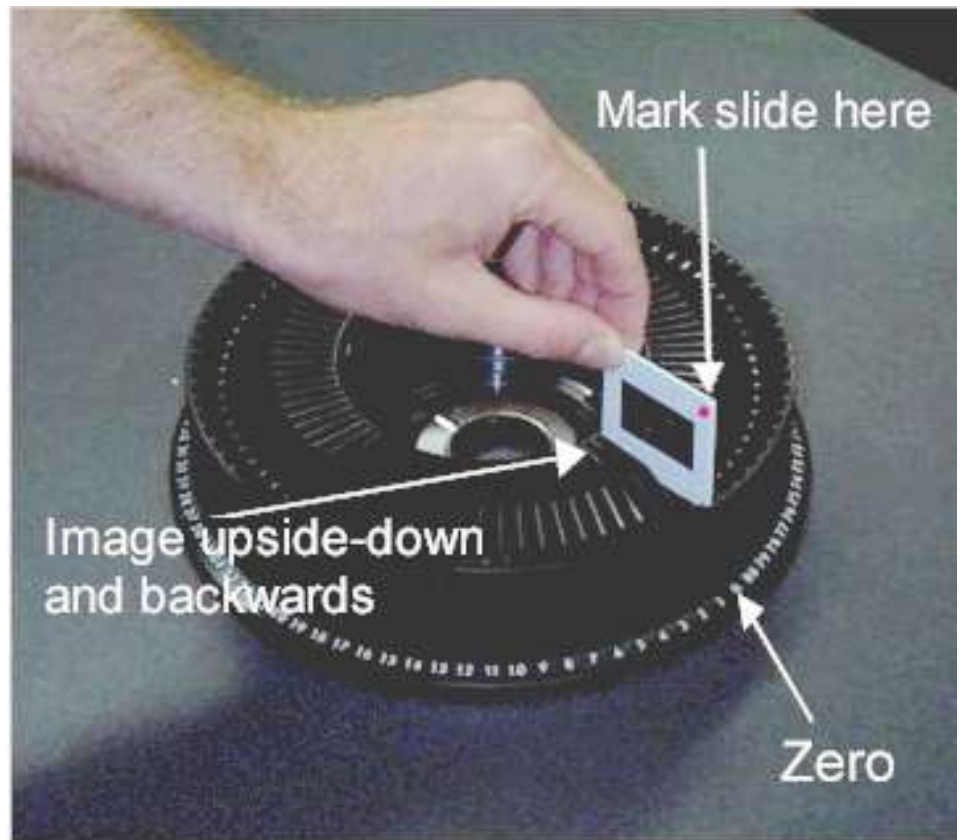
3. Remove retaining ring by pushing down and turning counter-clockwise...



up. ...and lifting ring



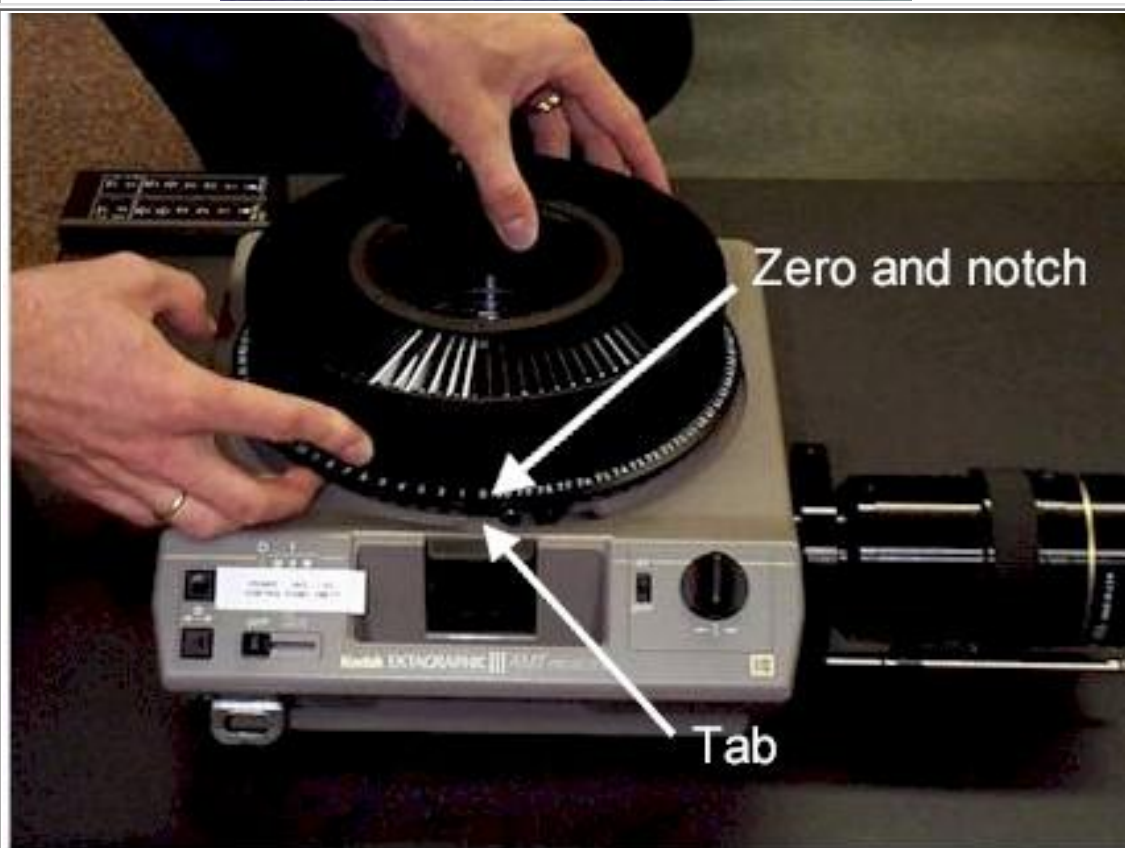
4. To load slides, start from the vantage point of the person in this photo (as if you were standing behind the projector with the carousel attached). When looking at the slide image it should be upside-down and backwards. To make future slide loading easier you can mark the slide frame in the upper right corner with a marker.



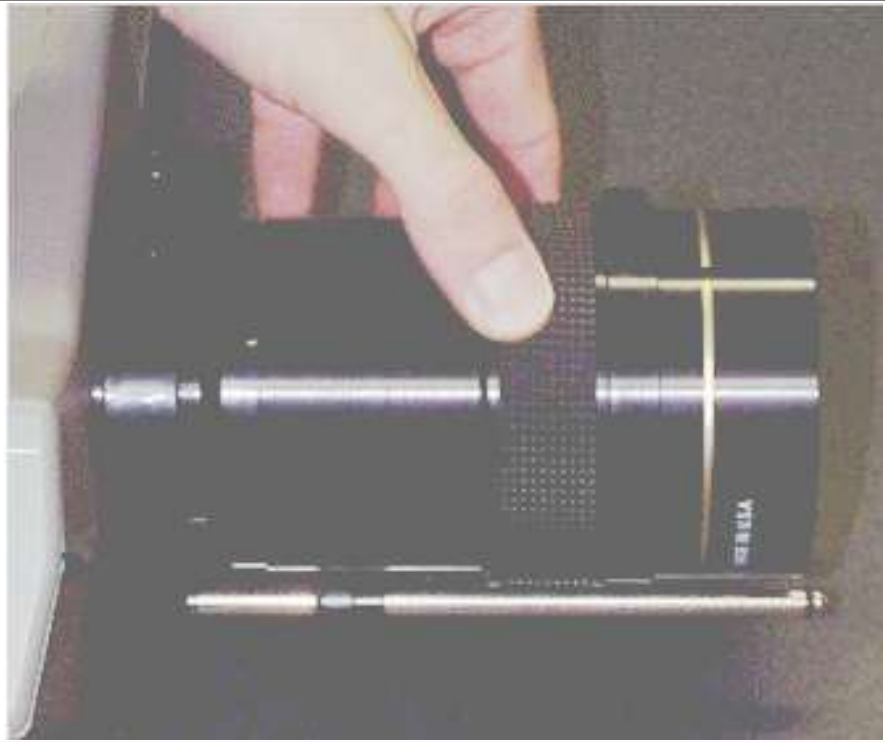
5. Replace retaining ring.



6. Replace carousel by lining up the zero and notch on the carousel with the tab on the projector and pressing down gently. there should be a slight "click" when the carousel is seated properly. It will also be level with the top of the projector and will not spin.



7. Advance a slide and set the zoom and focus. Be sure to try out horizontally and vertically oriented slides if you are using both.



How To Replace a Lamp

CAUTION!!!!

Slide projector lamps get **extremely** hot, very quickly. The module that houses the lamp can also get quite hot. Use caution when changing a lamp, you can get badly burned in a fraction of a second. If possible, it is best to allow the defective lamp to cool before replacing.

1. Remove lamp module by pushing down tab and pulling module out.

(Note: some projectors look similar to this, but pushing down the tab opens a door which swings down. The module is inside this door. Remove the module by pulling on the ring.)



2. Unhook lamp retaining bar by pushing down, then out from under hook.



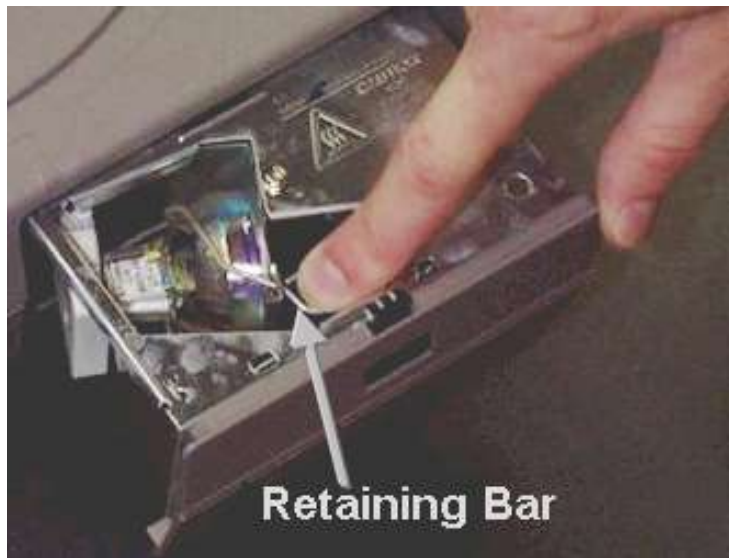
3. Raise the lamp retaining bar. It is configured so that by raising this bar the lamp will also raise. You may need to grasp the lamp directly to remove it. If it has just blown out, the lamp will be very hot. BE CAREFUL.



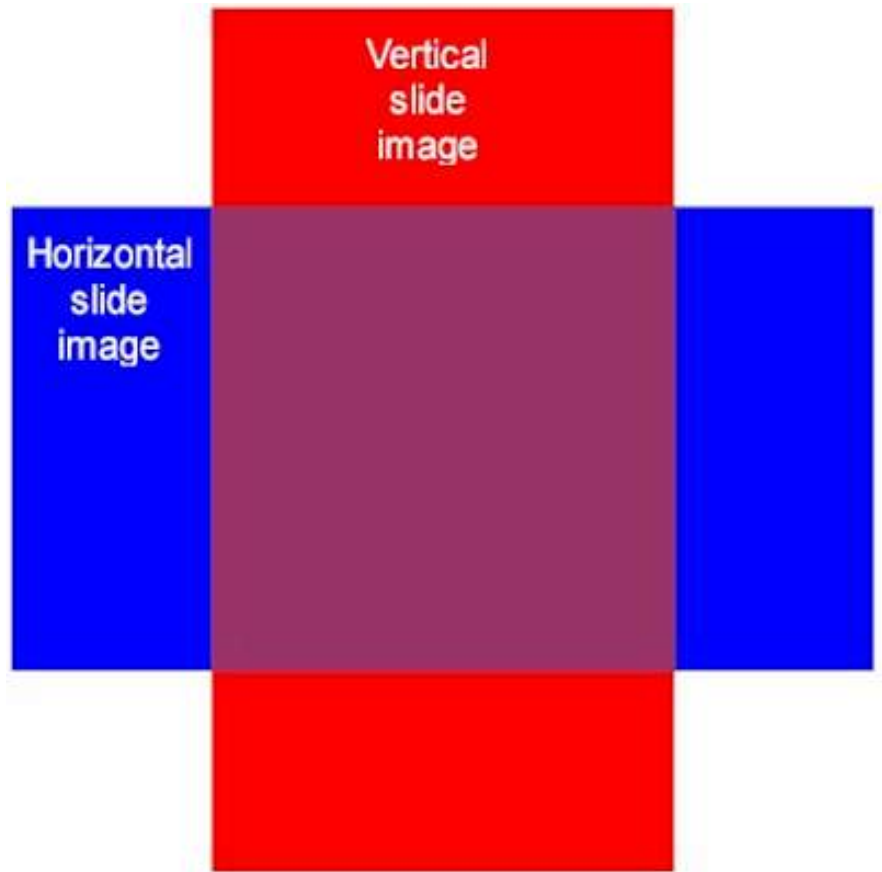
4. Partially inset the new lamp by lining up the terminals on the lamp with the slots in the module. DO NOT touch the bulb inside the lamp. The smallest amount of residue from your finger can cause the lamp to blow prematurely. If you do touch the bulb, gently wipe it with a clean, soft, dry cloth.



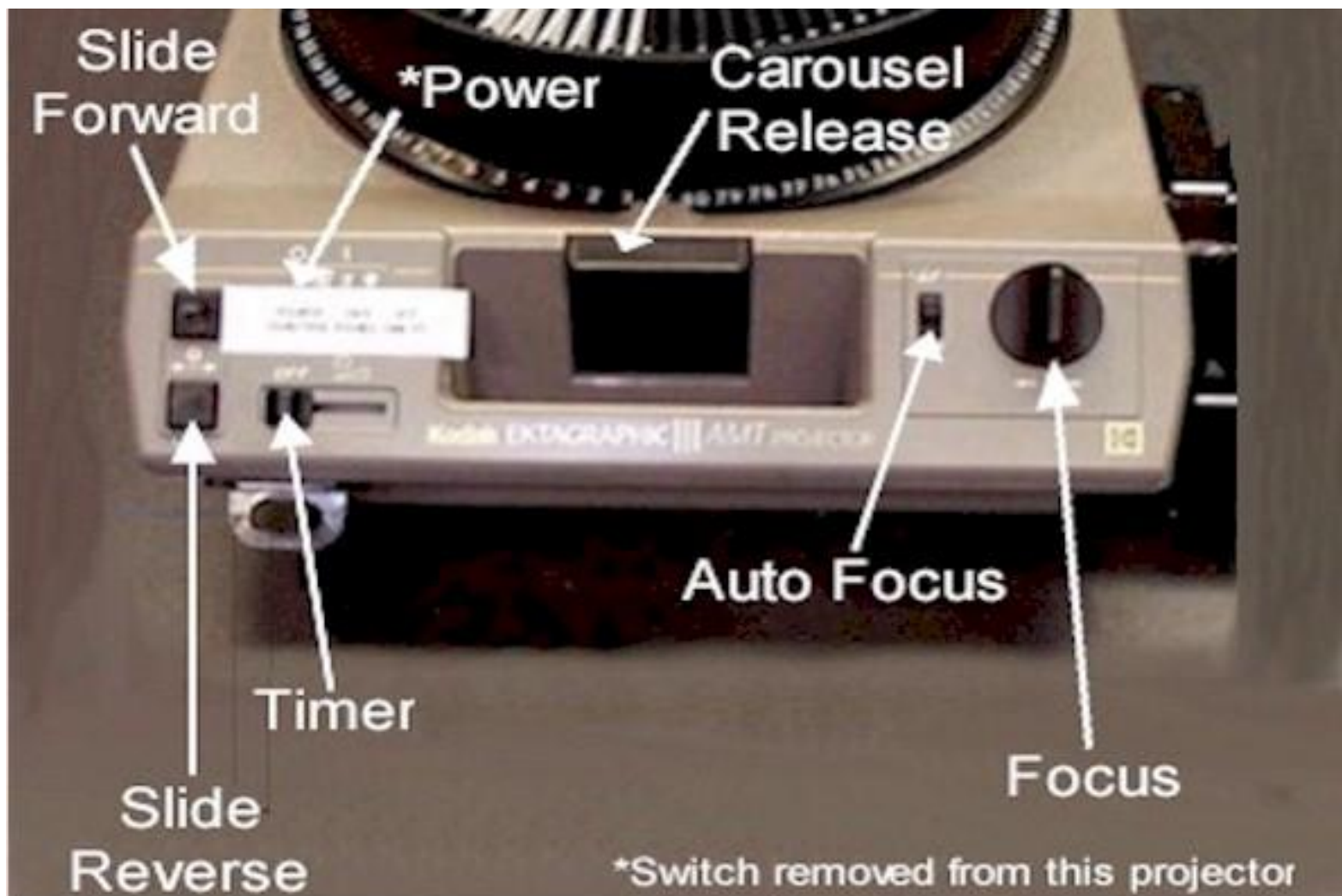
5. Fully insert the lamp by pushing down and hooking the lamp retaining bar.
6. Replace the module by sliding it back into the projector until it clicks, or you feel it lock.



How to Adjust the Zoom and Focus



Slide Projector Controls



SLIDE FORWARD: Advances to the next slide

SLIDE REVERSE: Returns to previous slide

POWER: Turns projector on and off. Most of the power switches on the projectors in the General Assignment Classroom have been removed because the control panel turns the projector on and off.

TIMER: This can be used to automatically advance the slides. Moving the switch to the right changes the speed at which the slides advance. To turn the timer off, move the switch all the way to the left.

FOCUS: Moves the lens in and out to focus the image.

AUTO FOCUS: Will automatically focus slides as they advance. [Click here for auto focus setup instructions.](#)

CAROUSEL RELEASE: By pressing down it ejects the loaded slide and allows the carousel to rotate freely